

Angela Elgar

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Summary of Qualifications

Background Designer/Painter for Animation and Games. Production Assistance with 3D Animation Tools.

Education

Loyola Marymount University

B.A., Animation; Minor: Computer Science
2011 - 2015

Experience

Freelance Background Artist & Illustrator

June 2015 - present

- Developed backgrounds, location concept art, and color scripts
- Worked closely with writers and artists to create unified styles for projects
- Solved technical and artistic issues for complex 2.5D shots

Junior Technical Editor

April 2016 - August 2017

Chaos Group

- Developed and enhanced online help docs for V-Ray, Phoenix FD, Pdplayer
- Assisted production of weekly tutorials demonstrating the latest 3D workflows and rendering tools
- Assembled and rendered scenes for online examples
- Collaborated with developers to address client needs from an artist perspective
- Optimized and reorganized project files/assets

Rains Research Assistant

June 2014 - August 2014

Loyola Marymount University

- Collaborated with professors to create coursework for Programming 3D Animation Tools class
- Identified important animation and scripting concepts for lesson plans

Animation Lab Assistant

August 2013 - May 2015

Loyola Marymount University

- Developed workflows and assets for student thesis games and films
- Provided technical support to peers and teachers

Projects, Roles

V-Ray and Phoenix QuickStarts	Tutorial Videos & Write-ups	Editor (videos and site), Production Assistant
Ethereal Creatures (2017)	Visual Novel	Lead Background Designer & Painter
Stardust Echos (2016)	2D Animated Short Film	Lead Background Painter, Color Script
Núni (2016)	2D/3D Animated Short Film	Background Look Dev & Painter
Heart of Thorns (TBD)	Visual Novel	Lead Background Designer & Painter
Danse Macabre (TBD)	Visual Novel	Location Concept Artist
Visions: Chaos in Naango (2016)	Student Indie Game (Unity)	Technical Art & Rigging Consultant

Programs, Plugins

Adobe Suite, Maya, 3ds Max, V-Ray, Phoenix FD, Nuke, SketchUp, Storyboard Pro, Mudbox, Quixel, Unity
Shotgun Studio, Microsoft Suite, Google Drive Suite, JIRA, GitHub, PC, Mac, Linux

Additional Skills

Project planning/management, Spreadsheets, Asset management, 3D generalist, Previz, Storyboarding,
Fashion Illustration, Figure Drawing, JavaScript, JAVA, Python, Great puns